

Data Structures and Algorithms

- Given the same data size and same pointer size, which of the following is **not** true?
 - Binary trees cost more overhead than all linked lists
 - Binary trees cost less overhead than all linked lists
 - Binary trees cost the same overhead as all linked lists
 - d)** All of the above
- A complete binary tree is one in which:
 - Every internal node has two non-empty children.
 - b)** All of the levels, except possibly the bottom level, are filled.
- If we visit the node first, then its left child followed by its right child, then we are performing:
 - a)** Preorder traversal.
 - Inorder traversal.
 - Postorder traversal.
- When every node of a full binary tree stores a 16-byte data field and two 4-byte child pointers, the overhead fraction is approximately:
 - one quarter.
 - b)** one third.
 - one half.
 - two thirds.
 - three quarters.
 - none of the above.
- The following function displays the values in the tree nodes in

```
void sorder(BinNode<Elem>* subroot)
{
    if (subroot->left() != NULL) sorder(subroot->left() );
    if (subroot->right() != NULL) sorder(subroot->right());
    cout<<"value in node: "<<subroot->val()<<endl;
    return;
}
```

 - preorder fashion
 - b)** postorder fashion
 - inorder fashion
 - some other order
- Given the array implementation of stacks, what is the third line displayed by the code:

```
AStack<int> s1(10);
for (int i=0; i<4;i++)
    s1.push(i);
while(s1.pop(i))
    cout<<i<<endl;
```

- a- 0 **b-1** c-2 d-3

7. The function push in the linked list implementation of stacks is modified and implemented as follows:

```
bool push(const Elem& item) {
    if(top==NULL)
        top = new Link<Elem>(item, top);
    else
        top->next = new Link<Elem>(item, top->next);
    size++;
    return true; }
```

All other functions or code remain unchanged.

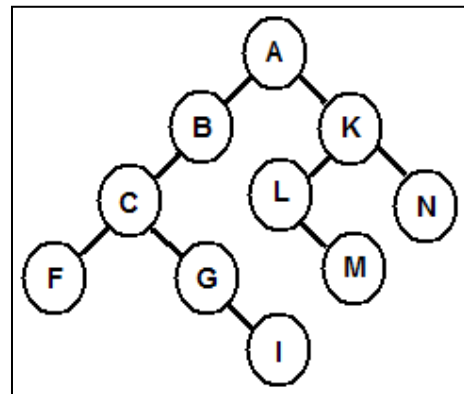
What is the second line displayed by the code:

```
LStack<int> s1(10);
int i;
for (i=0; i<4;i++)
    s1.push(i);
while(s1.pop(i))
    cout<<i<<endl;
```

- a-0 b-1 c-2 **d-3**

8. In which order the tree below is traversed by the code:

```
template<Elem>
void order (BinNode<Elem>* root)
{
    if (root==NULL)
        return;
    cout<<root->val<<endl;
    order(root->right);
    order(root->left);
}
```



- a- ABCFGIKLMN
b- AKNLMBGCF
 c- FCGIBALMKN
 d- NKMLABIGCF